CITY OF GENESEE

Location: 140 E Walnut Street, Genesee, ID 83832

CITY COUNCIL

REGULAR MEETING

AGENDA

6:00 PM 235 W CHESTNUT STREET

March 21, 2023

GENESEE COMMUNITY FIRE STATION

CALL TO ORDER – 6:00 p.m.

John Hermann, Mayor

ROLL CALL:

PLEDGE OF ALLEGIANCE

VISITORS: John Hally, Chris St. Germaine-Ziply

CITIZEN COMMENTS: (comments limited to 3 minutes)

CONSENT AGENDA:

The consent agenda includes items which require formal Council action, but which are typically routine or not of great controversy. Individual Council members may ask that any specific item be removed from the consent agenda in order that it can be discussed in greater detail. Explanatory information is included in the Council agenda packet regarding these items. Minutes of Meetings March 7 & 14, 2023

Approval of Bills Paid, Financial Statement, and Bank Statements

EXECUTIVE SESSION Idaho Code 74-206 (1)(f) To communicate with legal counsel for the public agency to discuss the legal ramifications of and legal options for pending litigation, or controversies not yet being litigated but imminently likely to be litigated. The mere presence of legal counsel at an executive session does not satisfy this requirement;

UNFINISHED BUSINESS:

Update Fiber Coalition-James Mader (Discussion Item)

Review and approval of written decision denying request for reconsideration of septic system at 806 Genesee Avenue-Souders (Action Item)

NEW BUSINESS:

Ziply Fiber--bringing fiber to Genesee (Discussion Item) Fire Department Application-Mahaley Graham (Action Item)

INTRODUCTION, READINGS AND ADOPTION OF ORDINANCES & RESOLUTIONS

CITY OFFICIAL, COUNCIL AND STAFF REPORTS Mayor Update: Bill Krick – Water and Sewer Update: Cody Bailey – Street Update: Jesse Aherin – Administrative Update: Nyla Roach – Parks Update:

CORRESPONDENCE:

ADJOURNMENT: Questions concerning items appearing on this Agenda or requests for accommodation of special needs to participate in the meeting should be addressed to the Office of the City Clerk, 140 E. Walnut or call 285-1621.